

Dated: 14/10/2024

REPORT

“Bug Bounty” - Error Fixing Coding Context

Date of Event: 14th October 2024

Venue: Lab 2205, Block 2, 2nd Floor

Objectives: To enhance participants' problem-solving skills by engaging them in real-world debugging tasks.

Activities: Bug Bounty - Error Fixing Coding Context

Key Takeaways:

- To enhance participants' problem-solving skills by engaging them in real-world debugging tasks.
- To promote a deeper understanding of HTML and CSS, focusing on best practices and error avoidance.
- To foster collaboration and knowledge-sharing among coding enthusiasts.
- To encourage competitive learning in a fun, interactive environment.

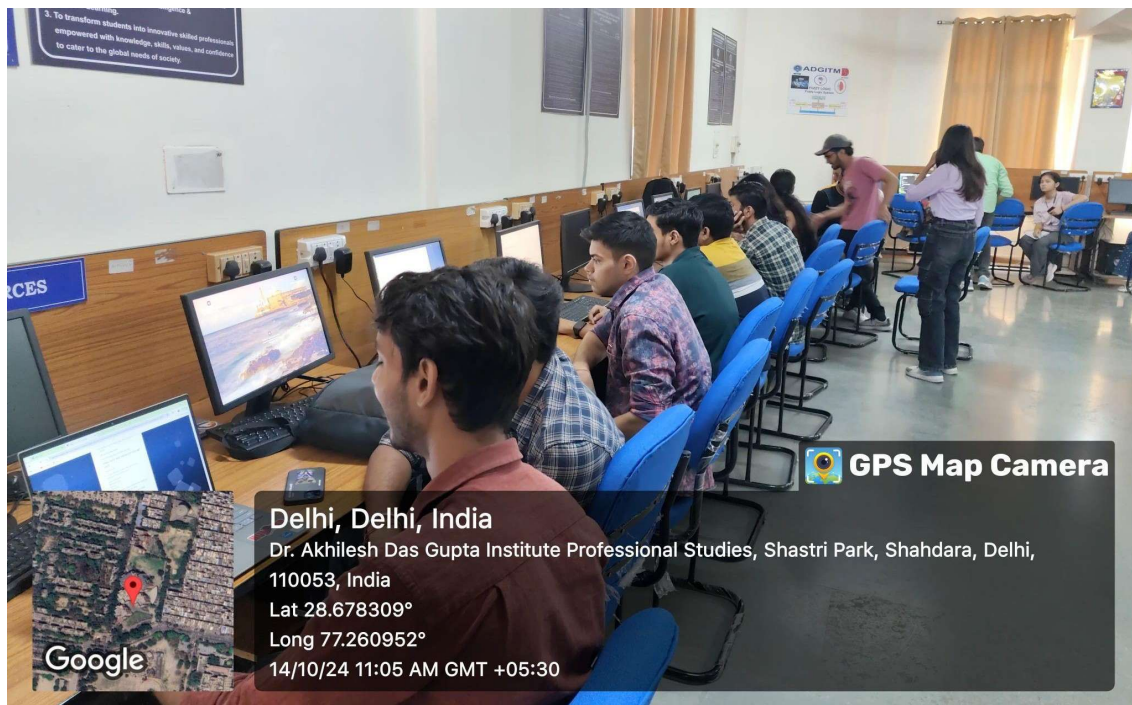
Description: Participants were tasked with correcting a series of coding problems that contained bugs in HTML and CSS. The problems varied in difficulty, ensuring that both beginner and advanced coders could participate and test their skills. Here is how the competition unfolded:

- **Problem Sets:** Each participant was given a set of code snippets written in HTML and CSS, each with intentional errors. The errors ranged from simple syntax mistakes to more complex logic and design issues.
- **Time Limit:** Participants had to identify and correct the errors within a specified time frame of 25min.
- **Evaluation Criteria:** The participants were judged on the following parameters:
 - Accuracy of the corrections made.
 - Efficiency and speed in solving the problems.
 - Code readability and adherence to HTML/CSS best practices.
- **Tools Used:** Participants were allowed to use code editor - Visual Studio Code to test their code in real time.

Outcomes: 61 students along with 2 faculty members benefited from the event.

Beneficiaries: AIML students.

Photographs of event with title: Bug Bounty - Error Fixing Coding Context





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Event Organizer

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